

# Cub Scout Den Meeting Outline

Month: **September**

Week: **1**

Point of the Scout Law: **Helpful**

	Tiger	Wolf	Bear	Webelos	Arrow of Light
Before the Meeting	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.
Gathering	Hidden Pictures: Washing the Car				
Opening	Travel Safety Opening				
Activity	Road Trip Bingo, License Plates				
Games	America ABC Relay, Red Light Green Light				
Business items/Take home	None	None	None	None	None
Closing	Traveling Closing				
After the meeting					

**Materials:**

Gathering: copies of Hidden Pictures, pencils

Opening: flag

Activity: bingo cards, tokens for cards, copies of road trip cards; license plate templates, crayons/markers, scissors

Games: masking tape

Closing: None

Home assignments: None

**Copies:**

Hidden Pictures: Washing the Car

Road Trip Bingo – Road Sign Cards

Road Trip Bingo Cards

License Plate Templates

Advancement:

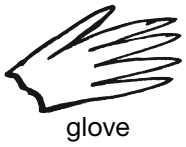
Tiger - None

Wolf – None

Bear – None

Webelos – None

Arrow of Light – None



glove



football



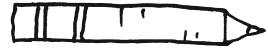
flashlight



snake



hot dog

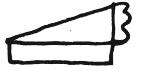


pencil



banana

# Washing the Car



slice of pie



hamburger



ice-cream cone



slice of bread



nail



tack



slice of pizza

Illustrated by Chuck Dillon

# Travel Safety Opening

## Materials:

Flag

## Cubmaster or den leader:

We all like to travel and visit people and places.

When we travel in a car – what is something that we should put on to help keep us safe? [seat belt]

When we travel on a bicycle – what is something that we should put on to help keep us safe? [helmet]

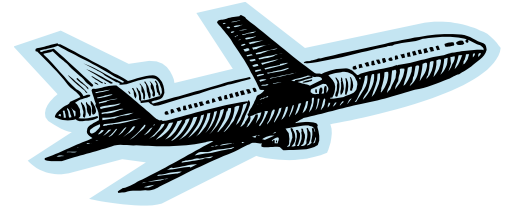
When we travel on an airplane – what is something that we should put on to help keep us safe? [seat belt]

In what other ways can we be safe as we travel?

[Cub Scout answers will vary.] In a car, we can keep noise down in the car so that we don't distract the driver. We can help make sure that the car is in good condition to go somewhere – are the tires and brakes working? When we get out of a car – don't get out on a side where there is lots of traffic. Exit out the other door.

When we travel on airplanes, buses or trains we can work to stay together with our parents or with those that we are traveling. Watch your suitcase. Listen to other people that are giving you safety instructions. Remember what they tell you.

Let's remember to always do our best to be safe by joining me in the Pledge of Allegiance and the Scout Oath.



## Road Trip Bingo

### Materials:

Bingo card templates (1 sheet per Cub Scout – 2 cards per Cub Scout)

Scissors

Colored pencils or crayons

Tokens for playing Road Trip Bingo

1 copy of Road Sign Cards for the leader



### Game preparation:

Have Cub Scouts cut out the cards (2 per sheet) and color them. Gather the colored cards.








### Play Bingo:










1. Distribute all of the previously colored cards – ensuring that each Cub Scout gets at least 2 bingo cards.
2. Make small tokens available to the Cub Scouts so that they can mark their card if one of their road signs is called.
3. Once everyone is set up with cards and tokens, the leader shuffles the stack of cards to call and draws a card from the stack. The leader describes or tells the name of the road sign on the card (for example: stop sign or yield sign). Players then look to see if they have that road sign on their bingo card. If they do, then they use a token to mark the sign.
4. Play continues until someone gets a “bingo” – or 4 tokens on their bingo card in a row. Play can continue after that until everyone gets a bingo, or “blackout” (where the whole card is filled in).

Use this game to talk with the Cub Scouts about what certain road signs mean.

## Road Sign List

Cut the following cards in between the rows and use as part of the Road Trip Bingo Game.

	<b>Blue – Hospital Sign</b>
	<b>Yellow – Road Closed</b>
	<b>Yellow – Lane merges to left</b>
	<b>Blue – Gasoline available</b>
	<b>Yellow – Right curve</b>
	<b>Yellow – Pedestrian Crossing</b>
	<b>Red – Yield Sign</b>

	<b>Yellow – Steep grade (or downhill) ahead</b>
	<b>Yellow – Railroad crossing</b>
	<b>Red outline – No left turn</b>
	<b>White – Speed limit – 50 miles per hour</b>
	<b>Yellow – Road intersection ahead</b>
	<b>White – Left turn yield</b>
	<b>Yellow – Deer crossing</b>
	<b>Yellow – Slipper roads ahead</b>
	<b>Red – Stop Sign</b>



**White and Black – One Way Road**



**Blue – Telephone available**



**White – Road divides**



**Yellow – Road ends**



**Yellow – Speed for ramp ahead is 35 mph**



















**Orange – Road construction**



















**Yellow – Cow crossing**

## Road Trip Bingo

















			
			
			
			

## Road Trip Bingo
















			
			
			
			



















# Road Trip Bingo

















# Road Trip Bingo

















# Road Trip Bingo

















# Road Trip Bingo

















## Road Trip Bingo










## Road Trip Bingo

















# Road Trip Bingo







# Road Trip Bingo

## Road Trip Bingo

## Road Trip Bingo

## License Plates

### Materials:

Blank license plate templates (on cardstock)

Texas license plate template (on cardstock)

Crayons/Markers

Scissors



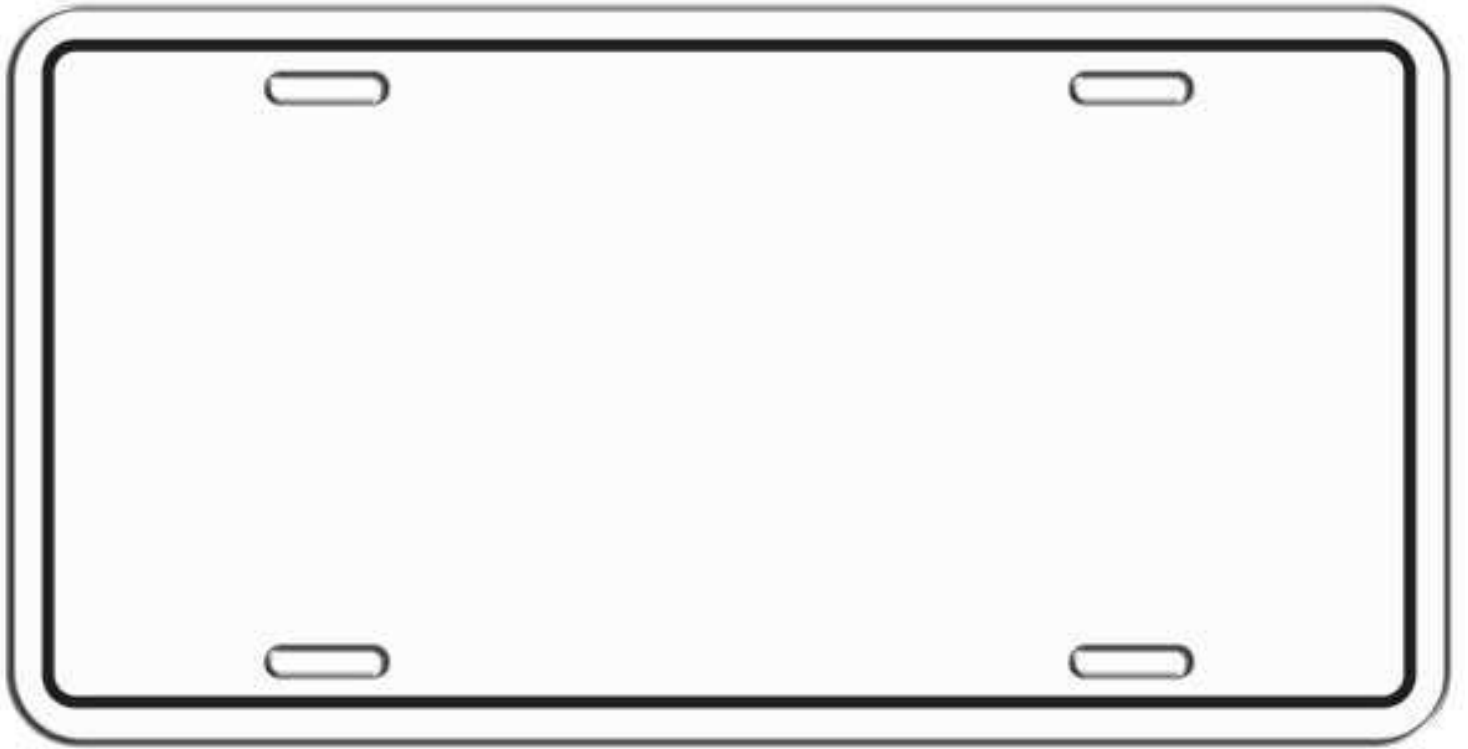
### Background:

Ask the Cub Scouts if they know why cars have license plates. It's all about vehicle registration. Other vehicles besides cars have license plates as well (busses, trucks, motorcycles, trailers, etc). Different states have different designs for their license plates. Texas has had many designs for its license plates over the years.

### Instructions:

Using the blank license plate template, have the Cub Scouts design their own license plate – from whichever state they would like.

Using the Texas license plate template, have the Cub Scouts design their own Texas license plate and come up with the letters for the license plate.



## American ABCs Relay

### Materials:

Masking tape (optional) for marking lines

### Instructions:

1. Divide the dens into equal sized teams.
2. Make a starting for all teams to line up along. Leaders will stand 10 to 15 feet away and Cub Scouts will run to the leaders (not each team needs to have a leader).
3. On "Go" the first player in each team of Cub Scouts runs from the starting point to a leader standing 10-15 feet away. He will touch the leader and then says the name of a state in the United States.
4. When the leader accepts the state that the Cub Scout says, then the leader nods and the Cub Scout runs back to the starting point and tags the next Cub Scout in line. The second and other players do the same thing as the first player, but must not name a state that the player in front of him said.
5. The first team to be finished wins.



### Core Values:

Cooperation, Honesty, Health & Fitness



# Red Light, Green Light

In this game, one Cub Scout plays the "stop light" and the rest try to touch him.

At the start, all of the Cub Scouts form a line about 15 feet away from the "stop light".

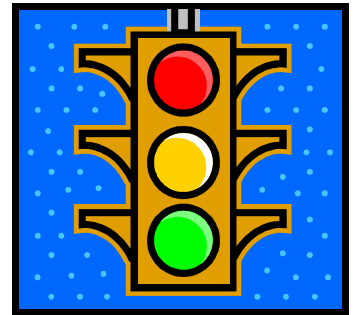
The "stop light" faces away from the line of kids and says "green light". At this point the kids are allowed to move towards the stoplight.

At any point, the "stop light" may say "red light!" and turn around. If any of the kids are caught moving after this has occurred, they are out.

Play resumes when the "stop light" turns back around and says "green light".

The "stop light" wins if all the kids are out before anyone is able to touch him.

Otherwise, the first player to touch the "stop light" wins the game and earns the right to be "stop light" for the next game.



## Traveling Closing

**Materials:**

None

**Cubmaster or Den leader:**

Who likes to go places and see new things? I would imagine that we all like to travel.

Who has visited another state in our United States other than Texas? What was the name of that state? What did you like about it? How did you get there?

Visiting new places helps us to learn new things and be with lots of new people. The world is full of countries and cultures that can help us learn and be respectful and cooperative of all kinds of people.

Think about how you can learn from new friends and places. We'll see you next week. Have a great week!

